

Monte Carlo Method and Codes for Transporting Particle and Rays

Mostafa Kabir



AMIRKABIR

University of Technology

Regional Doctoral Program in Theoretical and Experimental Particle
Physics

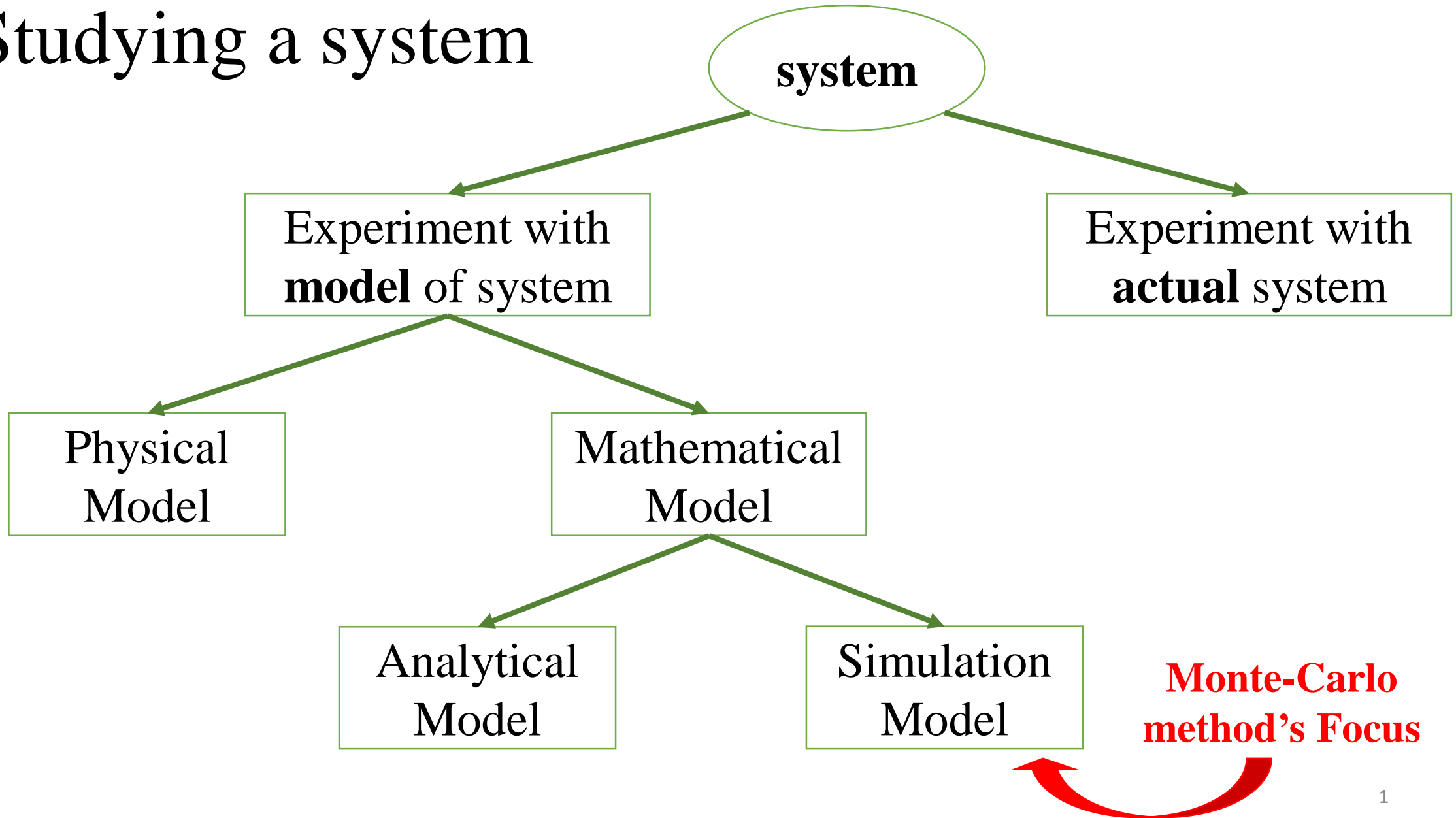
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Outline

- Studying a system
- Monte-Carlo method
- Monte-Carlo Simulation
- Continuity Equation
- Transport Equation
- Monte-Carlo codes
 - Application
 - Mechanism
 - Tallies
 - Specification

Studying a system



Monte-Carlo: Terminology

Monte Carlo is the name of a city
at the south of France.



Monte-Carlo (MC) method

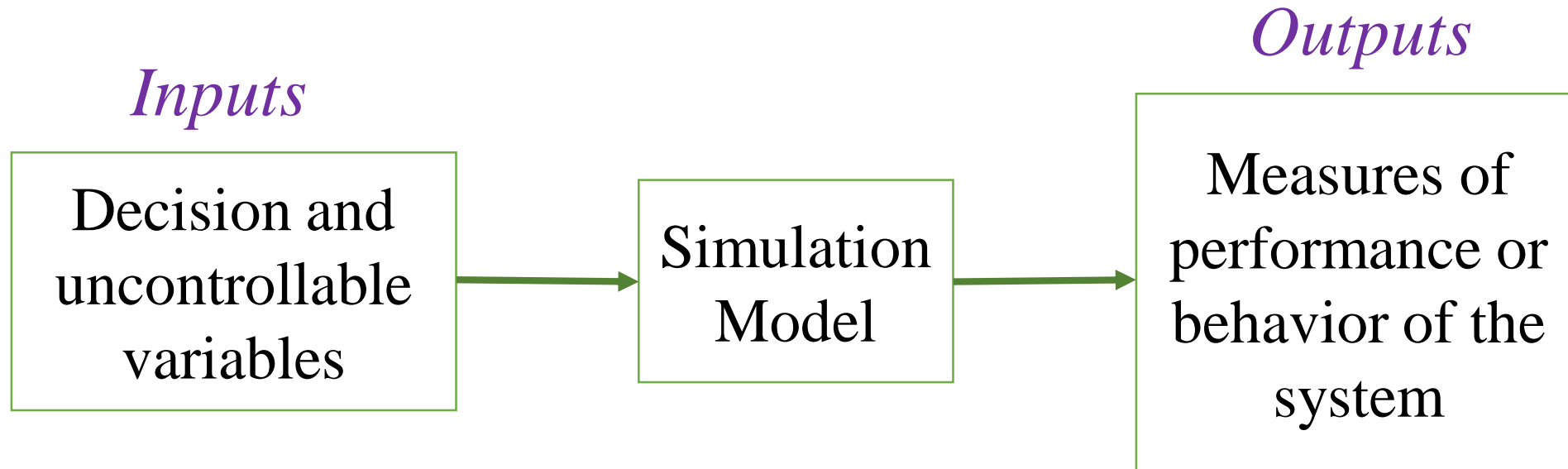
The Monte Carlo method: is a numerical method for statistical simulation which utilizes sequences of random numbers to perform the simulation



Monte-Carlo simulations

- MC simulation is a versatile tool to analyze and evaluate complex measurements.
- Constructing a model of a system.
- Experimenting with the model to draw inferences of the system's behavior
- Using random numbers and probability algebra for modelling stochastic and deterministic phenomenon.

Monte-Carlo simulation (continued)



Monte-Carlo Method & Simulation applications

- Monte Carlo method has been used for solving a lot of mathematical and physical problems and equations:
 - PDE's (linear and nonlinear)
 - Integrals
 - Schrodinger equations
 - Neural networks
 - etc.
- Monte Carlo Simulation is using for various stochastic phenomenon like:
 - Particles and photons transports
 - Economics
 - Fluid dynamics
 - etc.

Continuity Equation

- The Continuity equation is the basis of Transport equation where is a kind of conservation equation:

Change the number of particles=Production Rate – Annihilation Rate

$$\frac{d}{dt} \int_V n(r, \hat{\Omega}, E, t) dV = \int_V S(r, \hat{\Omega}, E, t) dV - \int_V \Sigma_t(r, E) \phi(r, \hat{\Omega}, E, t) dV - \int_V J(r, \hat{\Omega}, E, t) \cdot n dV$$

- Fick's Law

$$J(r, \hat{\Omega}, E, t) = -D \nabla \phi(r, \hat{\Omega}, E, t)$$

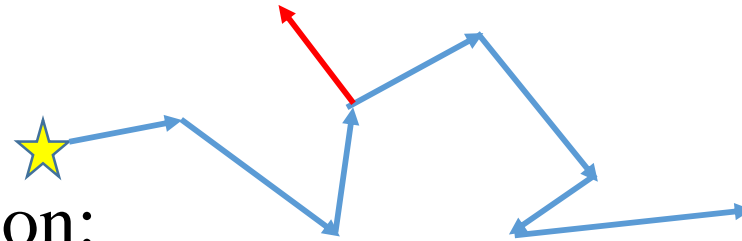
Transport Equation

- The transport equation is a conservation equation:

$$\begin{array}{cccc}
 \text{Time Dependence} & \text{Streaming} & \text{Absorption} & \text{External source} \\
 \hline
 \underbrace{\frac{1}{v} \frac{\partial}{\partial t} \phi(r, \hat{\Omega}, E, t)} & \underbrace{+ \hat{\Omega} \cdot \nabla \phi(r, \hat{\Omega}, E, t)} & \underbrace{+ \Sigma_t(r, E) \phi(r, \hat{\Omega}, E, t)} & \underbrace{= S(r, \hat{\Omega}, E, t) +} \\
 & & & \underbrace{\int_{4\pi} d\hat{\Omega}' \int_0^\infty dE' \Sigma_s(E' \rightarrow E, \hat{\Omega}' \rightarrow \hat{\Omega}) \phi(r, \hat{\Omega}', E', t)} \\
 & & & \text{Elastic scattering}
 \end{array}$$

Solving Transport Equation by MC

- Monte carlo method solves transport equation for each point for one particle at each calculation.



- Solving randomly on:

- Position
- Angular dist.
- Energy
 - Discrete
 - Continues
- Time

- Sampling methods:

- Markov chain
- Metropolis
- Metropolis-Hastings

Monte-Carlo codes

- There are several Monte-carlo codes have been being implementing and developing such as:

- MCNP developed by Los Alamos National Lab.



- FLUKA developed by INFN & CERN group



- GEANT4 developed by CERN



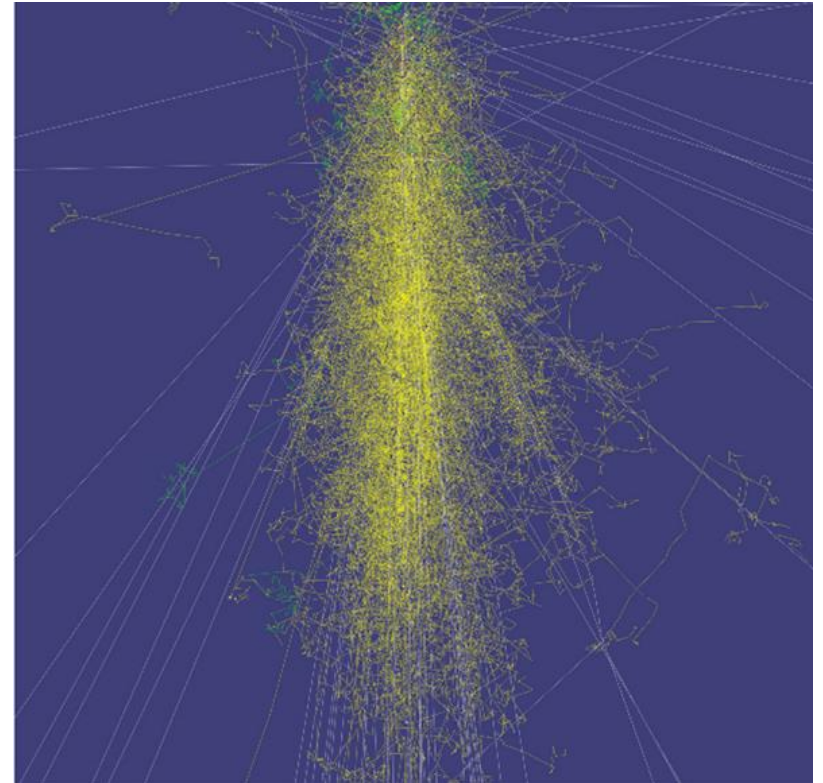
- PENELOPE developed by NEA



- EGSnrc developed by National Research Council Canada
- Etc.

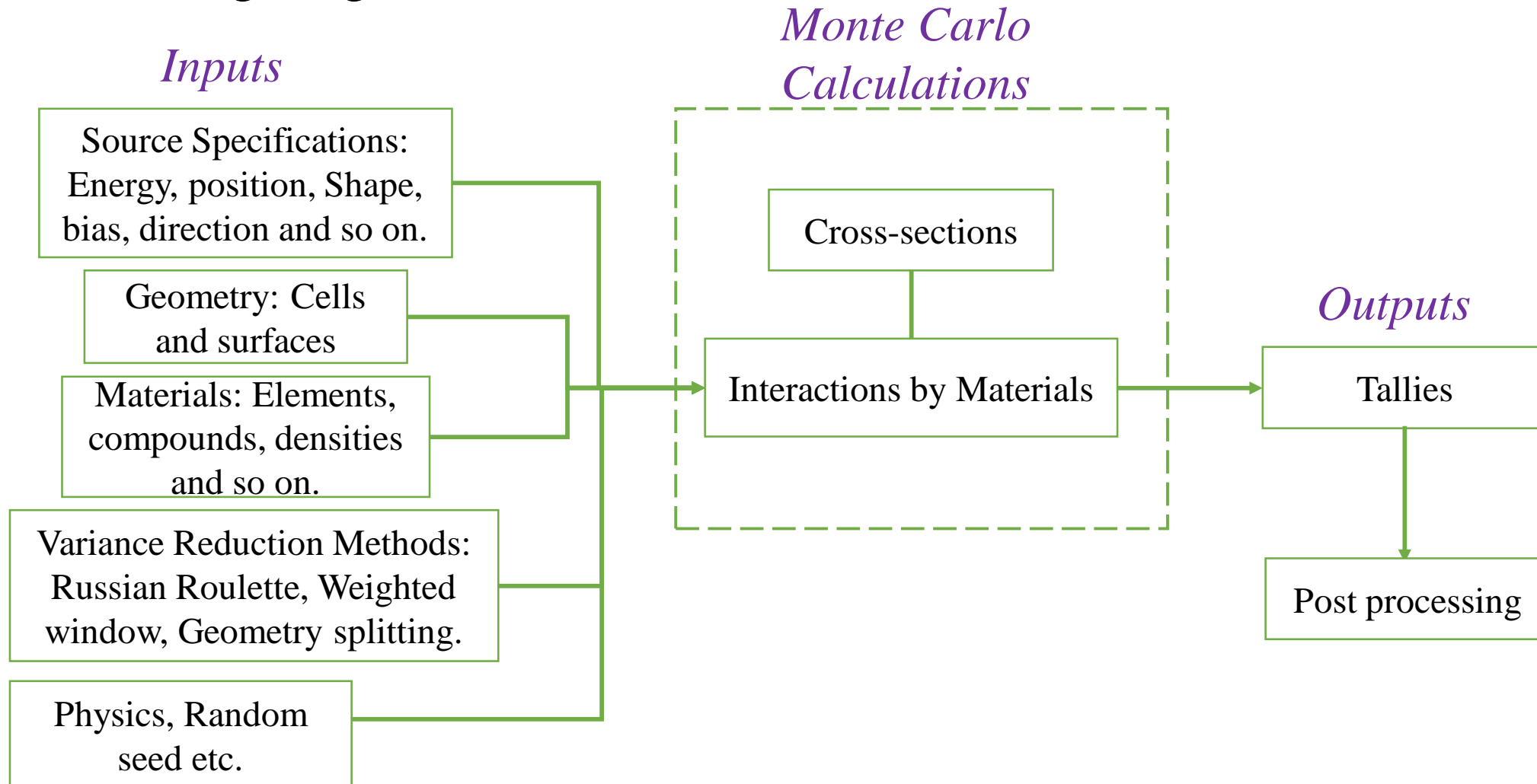
Monte-Carlo codes: Applications

- The area of using MC codes:
 - Particle physics
 - Health physics
 - Detection and calorimetry
 - Accelerators
 - Applied Radiation
 - Medical Radiation
 - Industrial application
 - Environmental rad. App.



Monte-Carlo codes: Mechanism

- Working diagram:



Monte-Carlo codes: Tallies

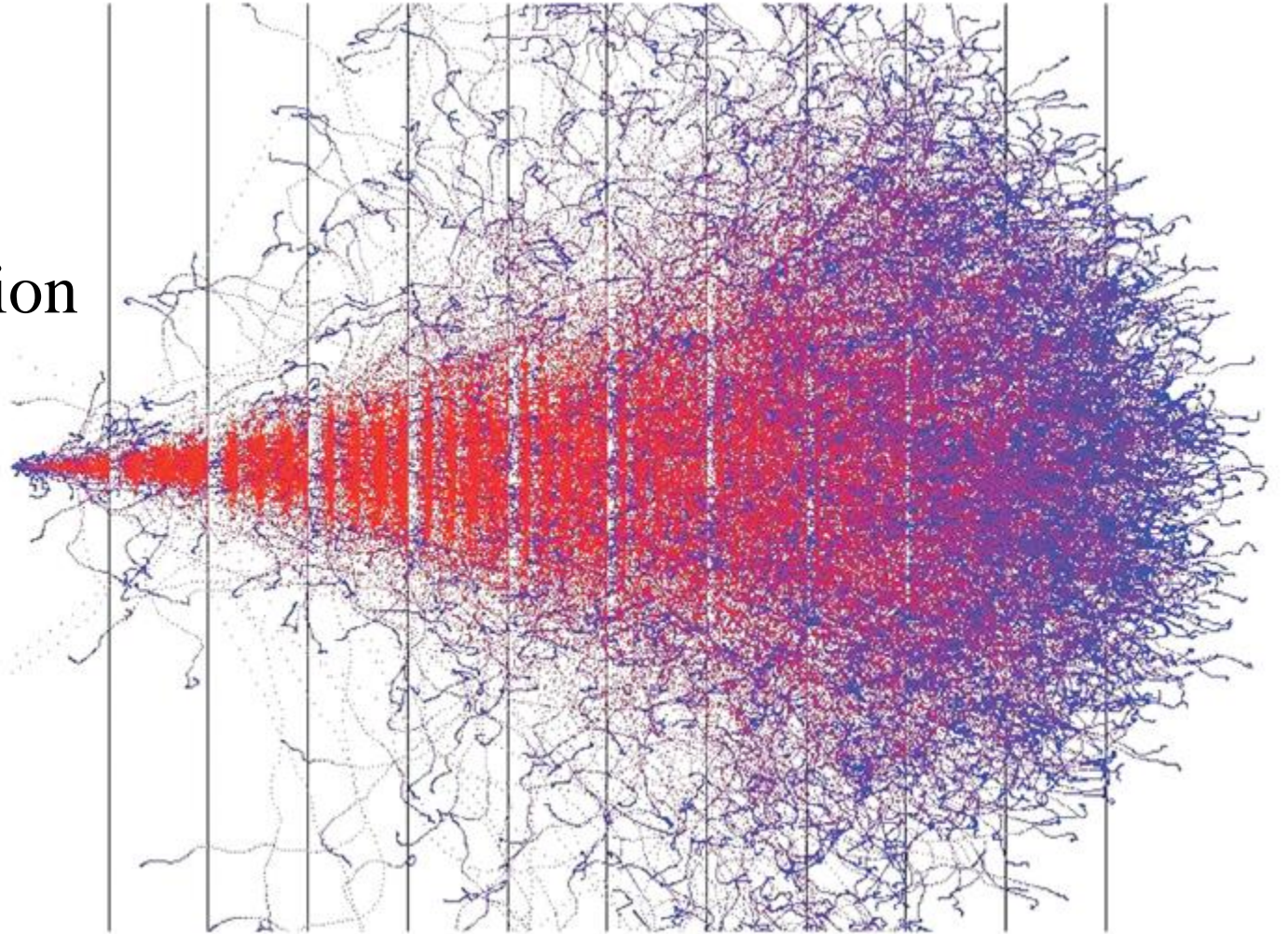
- Monte Carlo simulation outputs named tallies.
- Outputs can be:
 - Particle's Flux (Flounce): surface and/or volumetric
 - Particles' current
 - Particle's Products (Secondary Particle)
 - Energy deposition
 - Calorimetry (Detectors)
 - Dose (Eq. Dose, Absorbed dose, Dose rate etc.)
 - Electrical charges
 - Detector Pulse height
 - Etc.

Monte-Carlo codes: Specifications

- They can transport particles and rays from thousandth of eVs to hundreds of GeV.
- They transport heavy ions, particles, photons, electrons, kions, pions etc.
- Geometries can be entered by other auxiliary softwares like CAD, CATIA, 3DMAX and so on.
- Tallies can be visualized by other tools like tecplot, MATLAB, origion, Xming and so on.
- Outputs extracts in different formats.
- Simulation continues till reach minimum acceptable relative error.

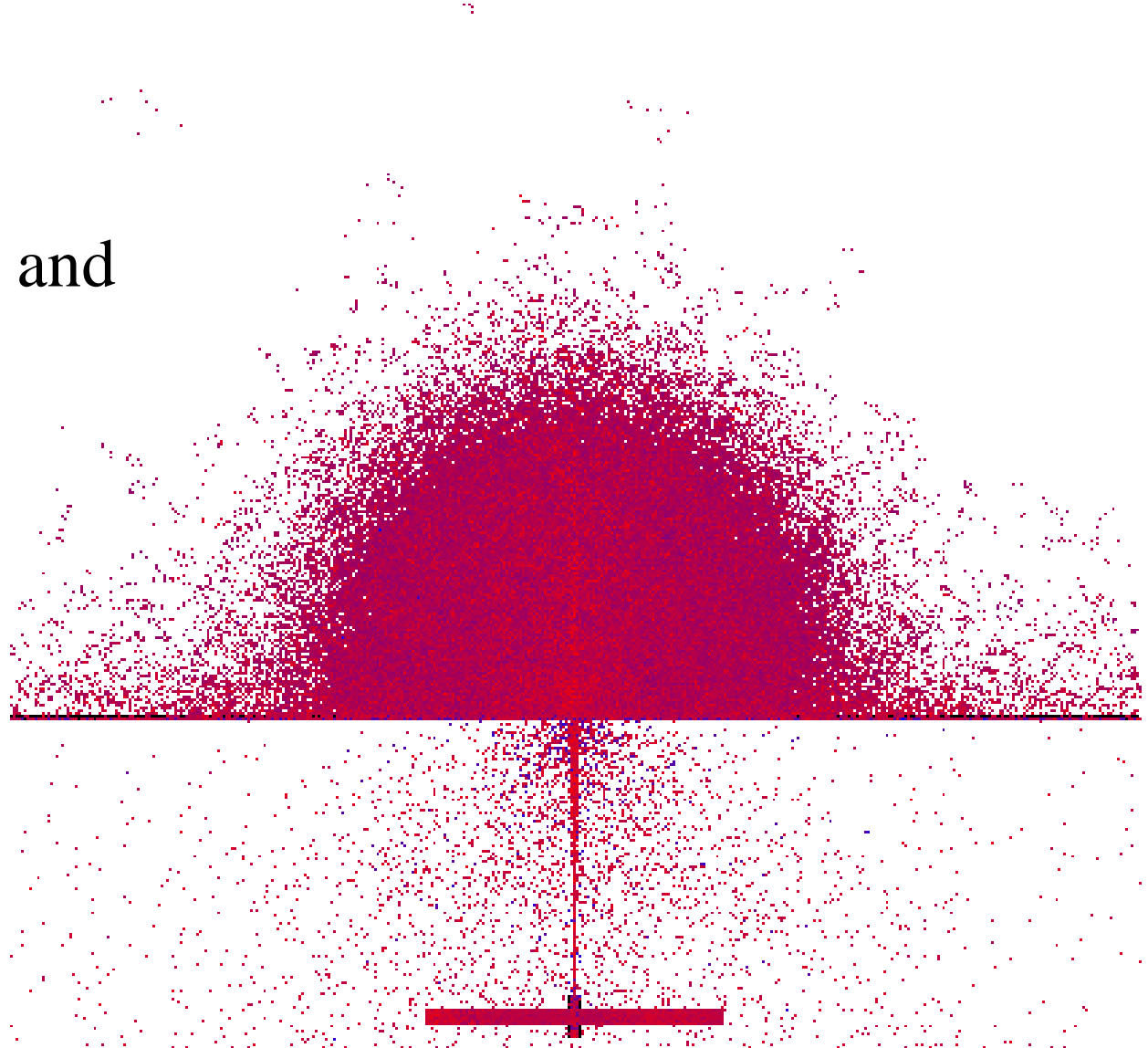
Example I

- Electron-photon interaction in matter using MC simulation



Example II

- A pencil beam scattering and backscattering



THANKS FOR YOUR ATTENTION :)

